

## Associate of Science - Visual Art & Design **Animation Emphasis**

Transfer Pathway 2023-24 Catalog Year This guide is subject to change and should be used in consultation with an academic advisor.

## **First Vear**

First Year				
Fall Semester		Spring Semester		
ENGL 1010 Intro to Writing (EN)	3	ENGL 2010 Intermediate Writing (EN)	3	
MATH 1050 College Algebra (QL)	4	ART 1630 Computer Graphics Essentials	3	
ART 1280 Photoshop Software	3	ART 1660 Storyboarding*	3	
ART 1620 Intro to Animation	2	Fine Arts (FA)	3	
Lifelong Wellness (LW)	1	Physical Science (PS)	3	
Program Elective	3			
Tota	l 16	Tota	15	
Second Year				
Fall Semester		Spring Semester		
ART 1670 Character Animation Basics	3	ART 2640 3D Animation & Rigging	3	
ART 2630 3D Modeling & Sculpting	3	Humanities (HU)	3	
American Institutions (AI)	3	Communication (CM)	3	
Life Sciences (LS)	3	Social Science (SS)	3	
Program Elective	3	International & Global (IG)	3	
		Program Elective	3	
Tota	l 15	Tota	18	

\*Indicates course specific to U of U transfer

University of Utah graduation requirements specific to the program/major:

Students must earn a grade of "C" or better in all required major courses •

## **Bachelor of Science - Program Name**

Transfer Pathway 2023-24 Catalog Year

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Third Year					
Fall Semester		Spring Semester			
FILM 1110 Introduction to Film & Media Arts	4	FILM 1500 Making Movies	3		
FILM 2110 History of Film & Media Arts: Org to 1952	4	FILM 2115 History of Film & Media Arts: 1952 to Present	4		
FILM 2610 Introduction to Animation Techniques	4	Production Course	4		
Bachelor Degree Language Course	4	Bachelor Degree Language Course	4		
Total	16	Total	15		
Fourth Year					
Fall Semester		Spring Semester			
FILM 3640 Exploring Movement through Animation	4	Critical Studies Course	3-4		
Production Course	4	Production Course	4		
Bachelor Degree – CW	3	Bachelor Degree - IR	3		
Bachelor Degree Language Course	4	Bachelor Degree Language Course	4		
Total	15	Total	14		